

Character name _____ Background _____ Player name _____

Skills

Performance ○○○	Stealth ○○○	Survival ○○○	Analysis ○○○
Persuasion ○○○	Chase ○○○	Awareness ○○○	Mysticism ○○○
Command ○○○	Medicine ○○○	Crafting ○○○	Recall ○○○

Attributes

◇	Reflex ◇	◇
◇	Will ◇	◇
◇	Vigor ◇	◇

Maneuvers

_____/_____
Exertion:

Continuous Maneuver:

Wounds

Nonvital
Wounds heal after 1 hour resting

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Nonvital
Wounds heal after 1 day resting
When row is filled, gain 1 scar

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Vital
Wounds heal after 10 days resting
When row is filled, gain 1 scar, roll for death, and become Injured.

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Defense

_____/_____/_____
Defense (BRU/CHEM/BIO)

Status

Status	Strength [X]
Wounded	
Warded	
Slowed	
Hastened	
Blinded	
Exhausted	
Protected	
Vulnerable	

Persistent Effects & Expertise

Equipment

_____/_____/_____ Armor	_____/_____ Defense	_____ Traits
_____/_____/_____ Armor	_____/_____ Defense	_____ Traits

Combat Quick-Reference

- Roll Reflex for the round. The result is your Reaction.
- GM narrates the situation and states the next actor's Speed.
- Players may choose to act if their Reflex is equal or greater.
- Repeat 2 and 3 until GM calls Speed 0.
- Repeat 1 through 4 until a resolution is achieved.

Actions Quick-Reference

- Primary: Attacks, Maneuvers, or Spells
- Secondary: Any one simple interaction.
- Movement: Travel equal to your Movement (5m by default).
- Special: Used in contested rolls or specific Maneuvers.

Weapon Name	Die	Wound	Reach	Target	Hands	Weight	Critical Effect
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Character name _____

Player name _____

Relation

Player Characters	Relation	Notes
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Non-player Characters	Relation	Notes
Key Characters	Relation	Notes
Fernalia Epscol		Member of Summit's Council. Known for her generous nature.
Zephyra		Member of Summit's Council. Known for her many adventures.
Darian		Member of Summit's Council. Known for his community events.
Londra		Member of Summit's Council. Known for her family legacy.
Theo		Member of Summit's Council. Known for his research and alchemy.
Umber		Member of Summit's Council. Known for her age and wisdom.
Zane		Member of Summit's Council. Known for their cult following and rainsickness.

